

Ethernet II frame (rfc894):

destination address 6 bytes	source address 6 bytes	type 2	<i>data</i> 46 - 1500 bytes	CRC 4 bytes
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type value	data content
≤ 0x05dc	(IEEE 802.3 frame)
0x0800	IP datagram
0x0806	ARP request/reply
0x8025	RARP request/reply

PPP frame (rfc1661/1662):

flag 0x7e 1 byte	addr 0xff 1 byte	control 0x03 1 byte	protocol 2 byte	<i>data</i> up to 1500 bytes	CRC 2 bytes	flag 0x7e 1 byte
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protocol value	data content
0x0021	ip datagram
0xc021	link control data
0x8021	network control data (ip in this case)

ARP packet (28 bytes total, rfc826):

hard-ware 2 bytes	protocol type 2 bytes	hard size 1	prot size 1	oper-ation 2 byte	sender ethernet address 6 bytes	sender ip address 4 bytes	target ethernet address 6 bytes	target ip address 4 bytes
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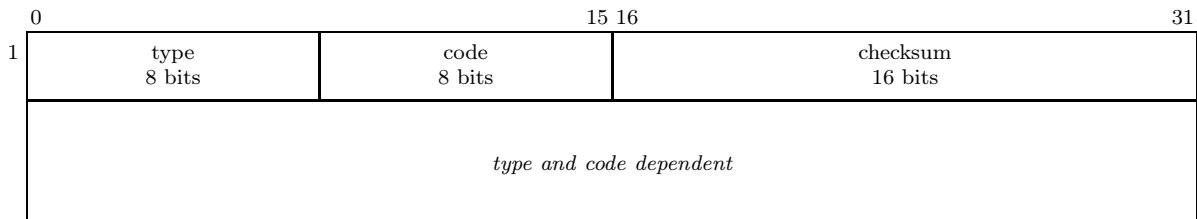
field name	comments
hardware type	1 = ethernet
protocol type	same value as type in ethernet header (0x0800 = ip)
hardware size	ethernet address size in bytes (6)
protocol size	ip address size in bytes (4)
operation	1 = arp req., 2 = arp reply, 3 = rarp req. and 4 = rarp reply

IP header (rfc791):

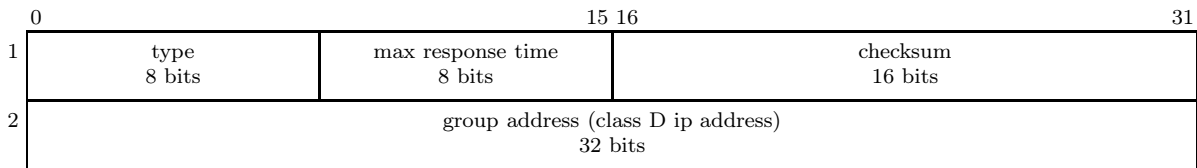
0					15 16					31
1	version 4 bits	header length 4 bits	type of service 8 bits			total length (bytes) 16 bits				
2	identification 16 bits					0	D F	M F	fragment offset 13 bits	
3	time to live 8 bits		protocol 8 bits			header checksum 16 bits				
4	source ip address 32 bits									
5	destination ip address 32 bits									
<i>options</i> 0 to 10 * 32 bits										
<i>data</i>										

field name	comments
version	4 = current version (IPv4), 6 = new version (IPv6)
header length	number of 32 bit words in header (valid values 5 - 15)
type of service	(TOS) is often ignored, default settings as in rfc1700
word 2	is used for (de-)fragmentation (identification, Don't Fragment, More Fragments, fragment offset)
time to live	(TTL) decremented by 1 by each router, packet is discarded when value is zero
protocol	1 = ICMP, 2 = IGMP, 4 = IP tunneling (rfc2003), 6 = TCP, 8 = EGP, 17 = UDP (see rfc1700 under "PROTOCOL NUMBERS")

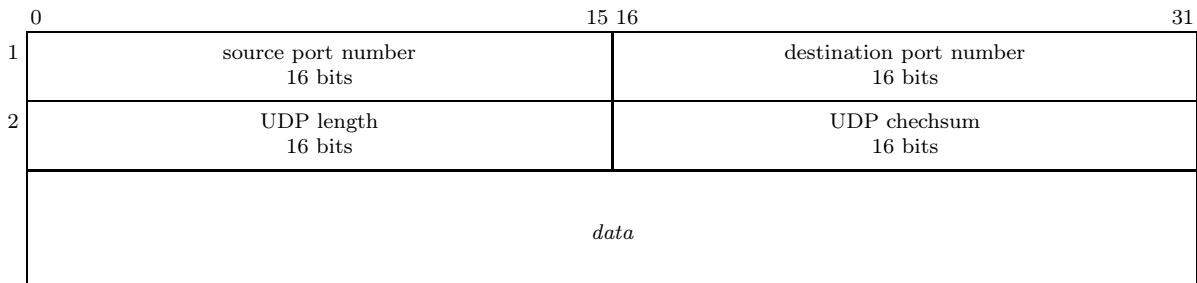
ICMP message (rfc792):



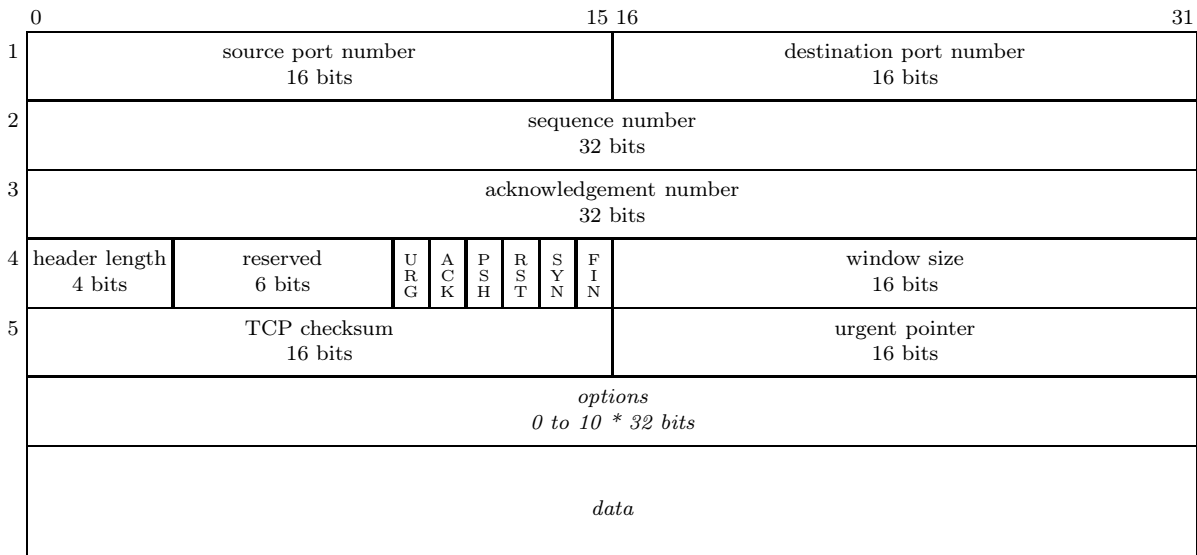
IGMP message (rfc2236):



UDP header (rfc768):



TCP header (rfc793, host requirements rfc):



field name	comments
sequence number	so receiver (of this packet) can deliver data (to the application) in the right order
acknowledgement number	data flows in both directions, and both direction has its own sequence numbering
window size	the sender (of this packet) has got all data with seq.no (of other direction) < this ack.no how much data the sender will accept, also used for flow control